

## Script for Wetlands Animation

<b>Action</b>	<b>Voice Over</b>
Music/soundscape (maybe with birds in background?)	Wetlands are lands submerged in water, seasonally or year-round, where plants have adapted to grow in shallow water or saturated soils.
Animation starts, showing seasonal fluctuation of water level between winter and summer	Winter rains increase groundwater and surface water in wetlands, and plants have easy access to it.
Summer scene with lowered water level	In summer, plants and animals depend more on groundwater.
Fluctuation between winter and summer water levels	With sustainable groundwater pumping, the groundwater and surface water interact. Plants and animals still have access to water, even during the drier summer months.
Groundwater well shows up in animation	Intensive pumping in nearby wells can lower groundwater.
Animation shows wetland drying up, plants and animals dying	As the groundwater levels drop, less water is available to plants and animals.
Dried up wetland	Habitats are lost when groundwater no longer sustains the wetlands.